

MARK MATTA

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objective

As a visual effects major I would like to help progress the story along in the way that it was intended to be seen by executing *compositing*, *matchmoving*, and *3d effects*.

computer programs

proficient

Maya 6.5-2010
Boujou 3-5
After Effects 7-Cs4
Autodesk Matchmover
Renderman
Mud Box
Photoshop 7-Cs4
Illustrator 9-Cs4
Vicon
Dreamweaver Cs4
HDRshop
Shake 4
InDesign Cs3-4

RealViz Matchmover Pro
Mental Ray
PFTrack
Nuke 5
Houdini 8

working knowledge

Cinema 4D 11
Final Cut Pro
Director MX
Flash MX-CS4
Motion Builder
Zbrush 2

operating system

Mac os10
Window Xp
Windows Vista
Windows 2k
Linux GUI

education

Savannah College of Art and Design

Bachelors of Arts Major-Visual Effects
gpa-3.07 Savannah, GA 2005-08

Macomb Community College

Associates of Arts Major-Photography
gpa-3.5 Warren, MI 2001-05

work history

3d Generalist & Composer

Funeral One/Platinum IG 2009, Saint Clair MI

Visual Effects Intern

Good Business Inc. 2009, Ferndale MI

Graphic Designer

Haven Landscaping LLC. 2009, Sterling Heights MI

accomplishments

3rd in MI, Vica 3d Animation 2001

Photography Exhibition, Redcross 2003

other skills

photography, videography, painting, drawing, sculpting, concept design, pc building, guitar repair